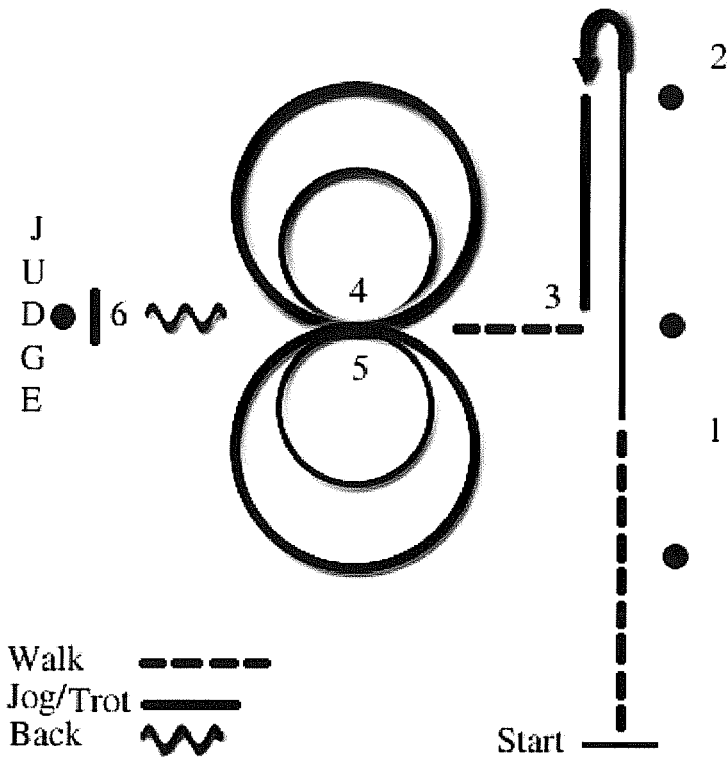


# Walk/Trot Reining Pattern #1



1. Enter at a walk to 1, then begin jog to 2.
2. Halt at cone. 180 turn on the haunch to the left. Jog to 3.
3. Halt. 1 and 1/4 turn on the haunch to the right. Walk to 4.
4. Jog a small circle to the left. Trot a large circle to the right.  
(Must show a definite change in speed for the trot. You may post.)
5. Jog a small circle to the right. Trot a large circle to the left.  
(Must show a definite change in speed for the trot. You may post.)
6. At the close of the circle, begin a walk to 6. Halt.  
Back five steps. Wait for the judge to inspect or excuse you.