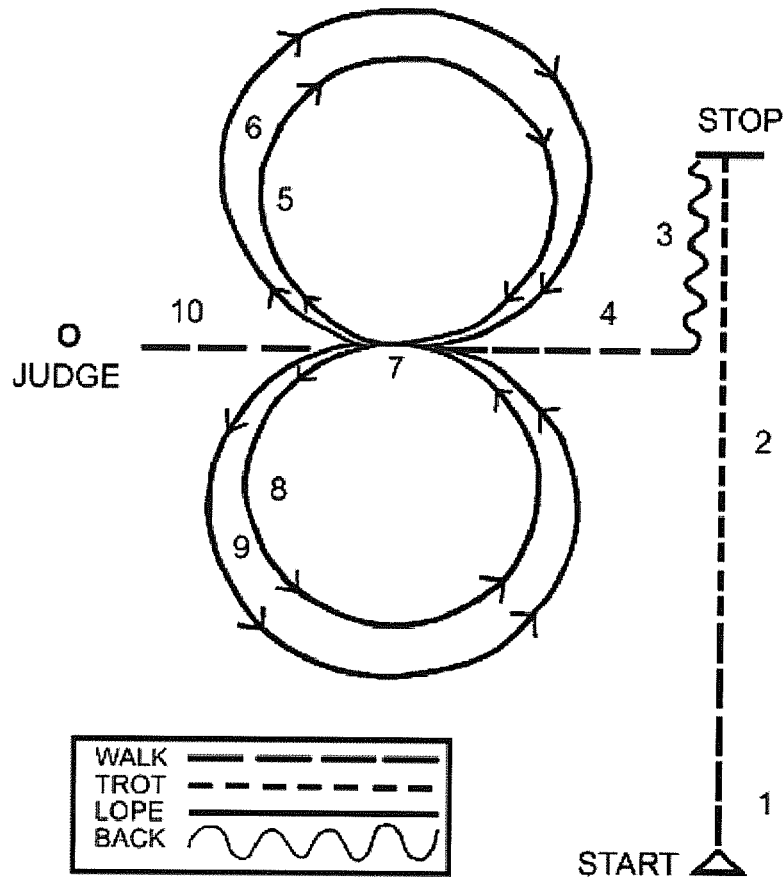


Horsemanship Pattern 1

HORSEMANSHIP OPEN PATTERN 1



Entries to be worked individually on selected MSHSA Horsemanship pattern. Riders will be judged on seat, hands, ability to control and show horse, appointments, and suitability of horse to rider. Horse-manship only to count and performance of the horse is not to count unless the result of the contestant's riding ability. Flying changes and fast spins are not required. Slow, consistent smoothness is preferred over a sloppy but fast run.

1. Walk 1/3 of arena.
2. Trot 1/3 of arena and stop.
3. Back at least 15 feet and settle horse.
4. Turn left and walk to middle of arena.
5. Lope small circle to right on right lead.
6. Lope larger circle to right on right lead.
7. Change to left lead.
8. Lope small circle to left.
9. Lope larger circle to left.
10. Drop to a walk and walk to judge.